

# Provable security of advanced properties of TLS and SSH

Douglas Stebila

joint work with Ben Dowling (QUT),  
Florian Bergsma (né Giesen), Florian Kohlar,  
Jörg Schwenk (Bochum)

eprint 2012/630 (CCS'13), eprint 2013/813

2014/06/03

Secure key exchange and  
channels workshop  
Bertinoro, Italy



Supported by:

Australian Technology  
Network–German Academic  
Exchange Service (ATN-  
DAAD) Joint Research  
Cooperation Scheme

Australian Research Council  
Discovery Project

# Is TLS secure? – sLHAE and ACCE

2001-2008



Truncated / modified TLS handshake is secure key exchange; modified record layer is secure authenticated-encryption scheme

2011



TLS AES-GCM is a secure stateful length-hiding authenticated encryption (sLHAE) scheme  
[PRS11]

2012



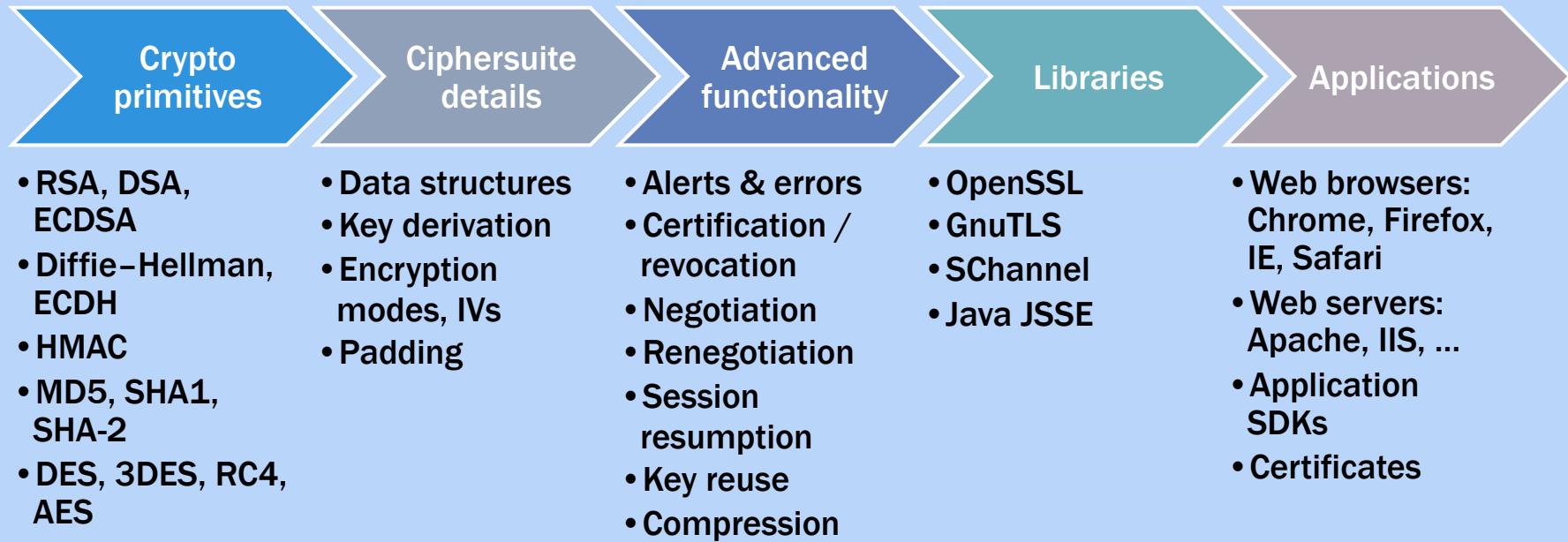
Signed Diffie-Hellman TLS is a secure authenticated and confidential channel establishment (ACCE) protocol  
[JKSS12]

2013

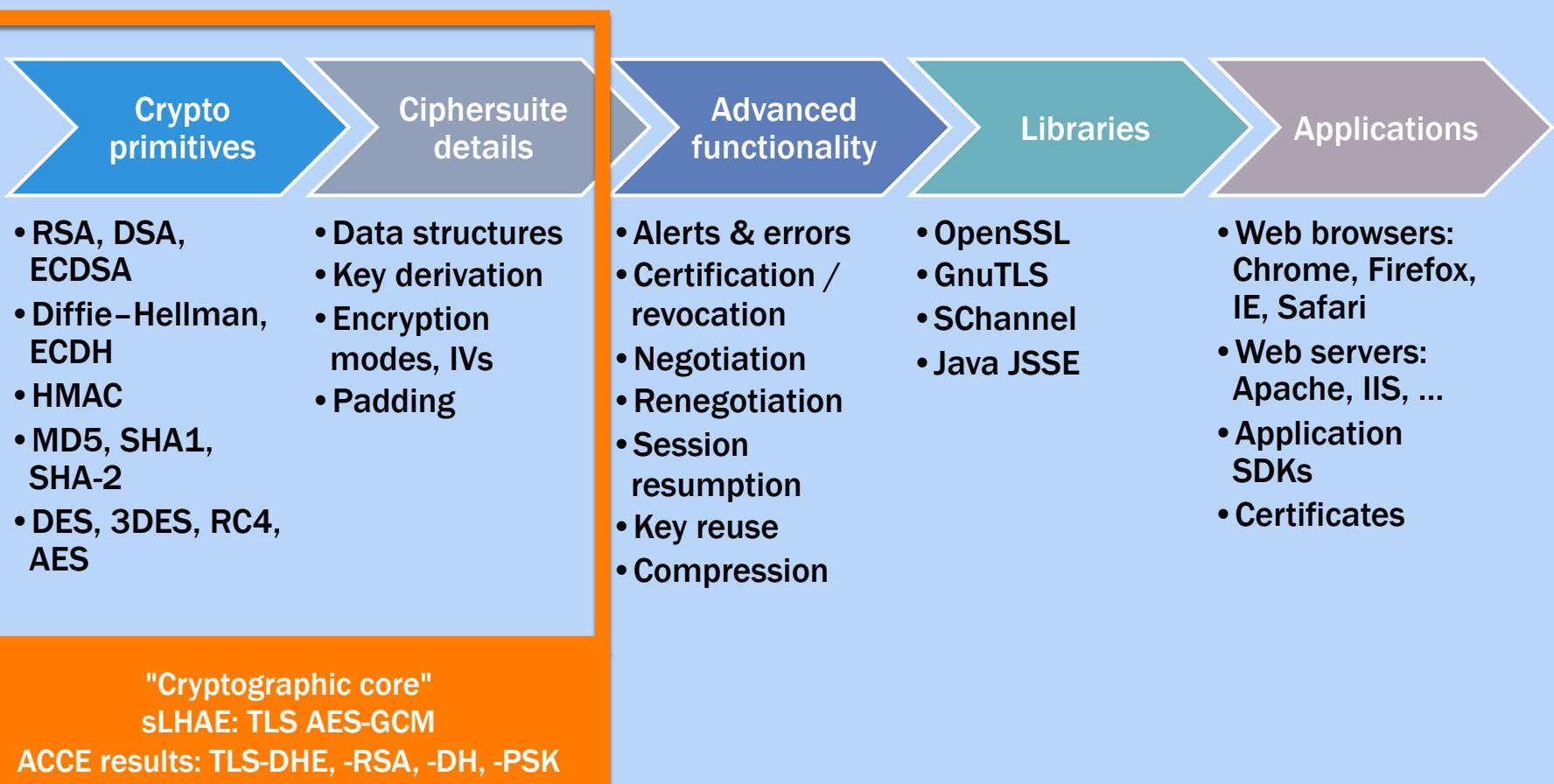


Most TLS ciphersuites are ACCE-secure  
[KPW13,KSS13]

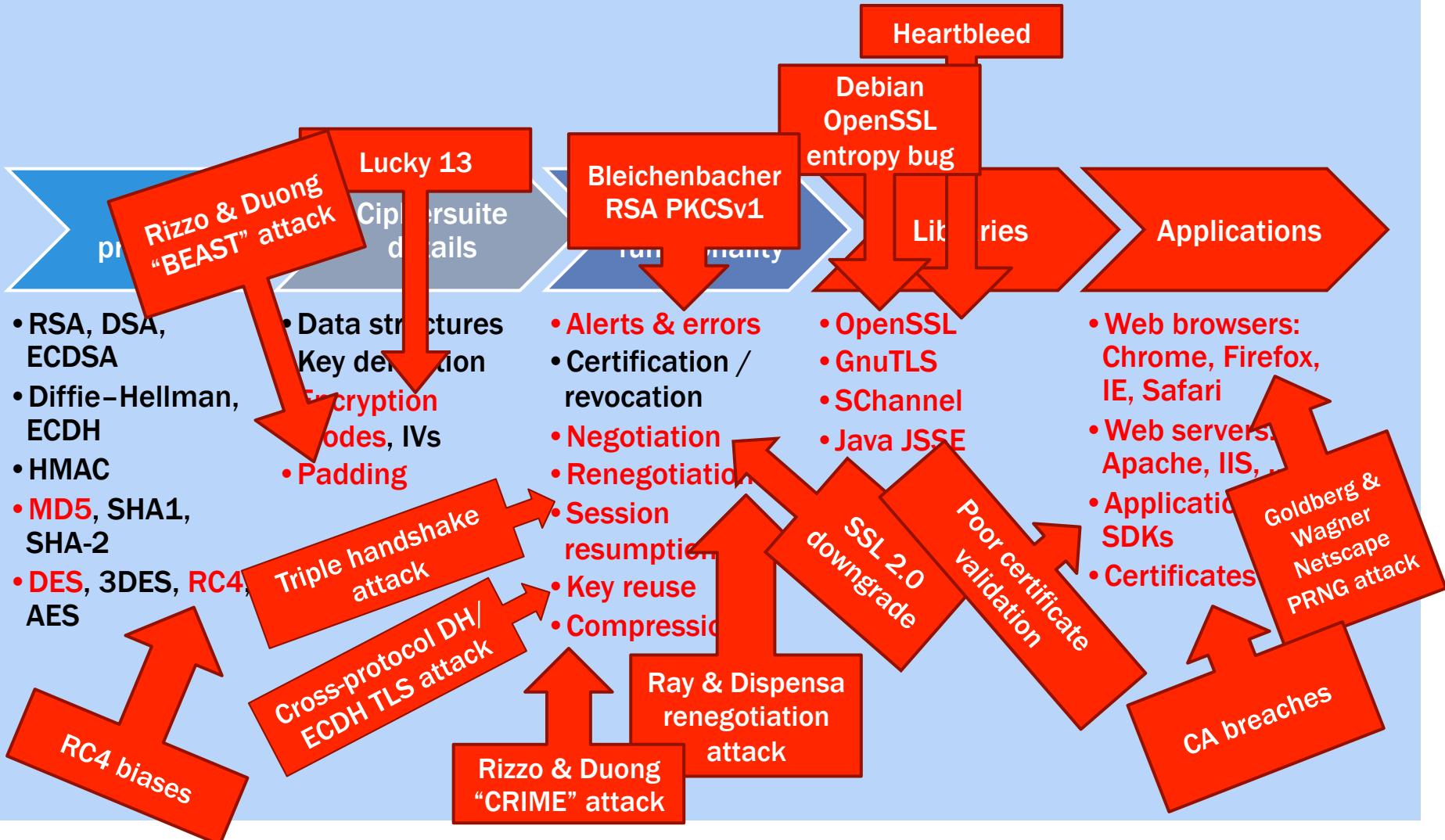
# Components of TLS



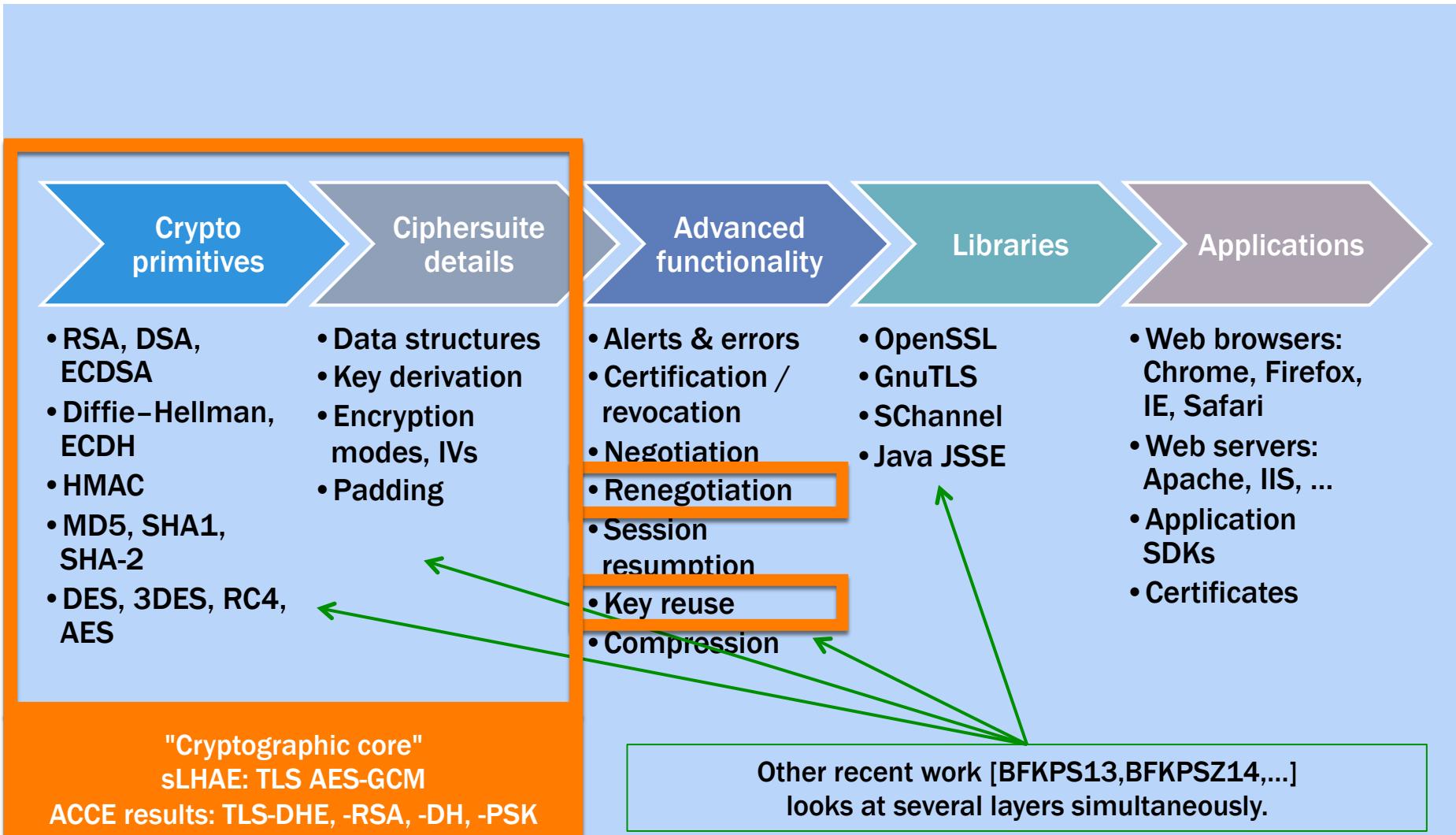
# Components of TLS



# Real-world attacks on TLS



# Components of TLS



# TLS and renegotiation

ACM CCS 2013  
eprint 2012/630

# Why renegotiate?

Renegotiation allows parties in an established TLS channel to create a new TLS channel that continues from the existing one.

Once you've established a TLS channel, why would you ever want to renegotiate it?

- Change cryptographic parameters
- Change authentication credentials
- Identity hiding for client
  - second handshake messages sent encrypted under first record layer
- Refresh encryption keys
  - more forward secrecy
  - record layer has maximum number of encryptions per session key

# Renegotiation in TLS

(pre-November 2009)

Client

Server  
(TLS)

TLS handshake<sub>0</sub>

TLS recordlayer<sub>0</sub>

$m_0$

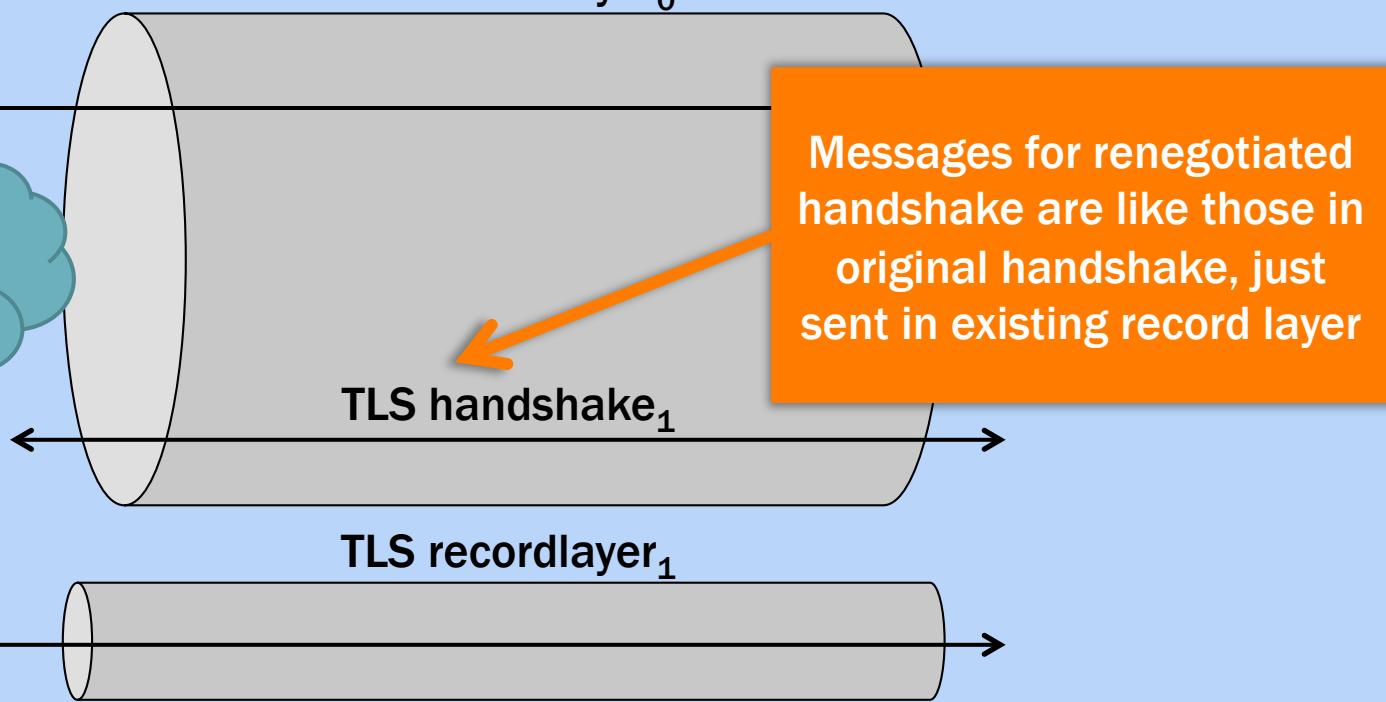
I'd like to  
renegotiate

Messages for renegotiated  
handshake are like those in  
original handshake, just  
sent in existing record layer

TLS handshake<sub>1</sub>

TLS recordlayer<sub>1</sub>

$m_1$



# TLS Renegotiation “Attack”

Ray & Dispensa, November 2018

Client

Eve

Server  
(application)

$\xleftarrow{\quad}$  TLS handshake<sub>AB</sub>

$\xleftarrow{\quad}$  TLS handshake<sub>EB</sub>

Not an attack on  
TLS, but on how  
applications  
misuse TLS

TLS recordlayer<sub>EB</sub>

$m_E$

$m_E$

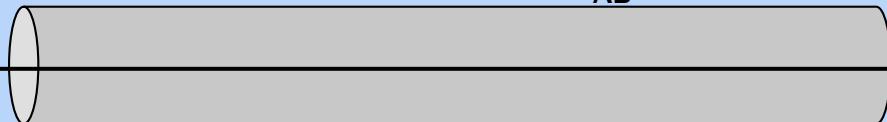
Application  
receives  
concatenation  
of record layers

TLS recordlayer<sub>AB</sub>

$m_A$

$m_A$

$m_E \parallel m_A$



# Renegotiation security

Q: What property should a secure renegotiable protocol have?

A: Whenever two parties successfully renegotiate, they are assured they have the exact same view of everything that happened previously.

- Every time we accept, we have a matching conversation of previous handshakes and record layers.

# TLS Renegotiation Countermeasures

Two related countermeasures standardized by IETF in RFC 5746:

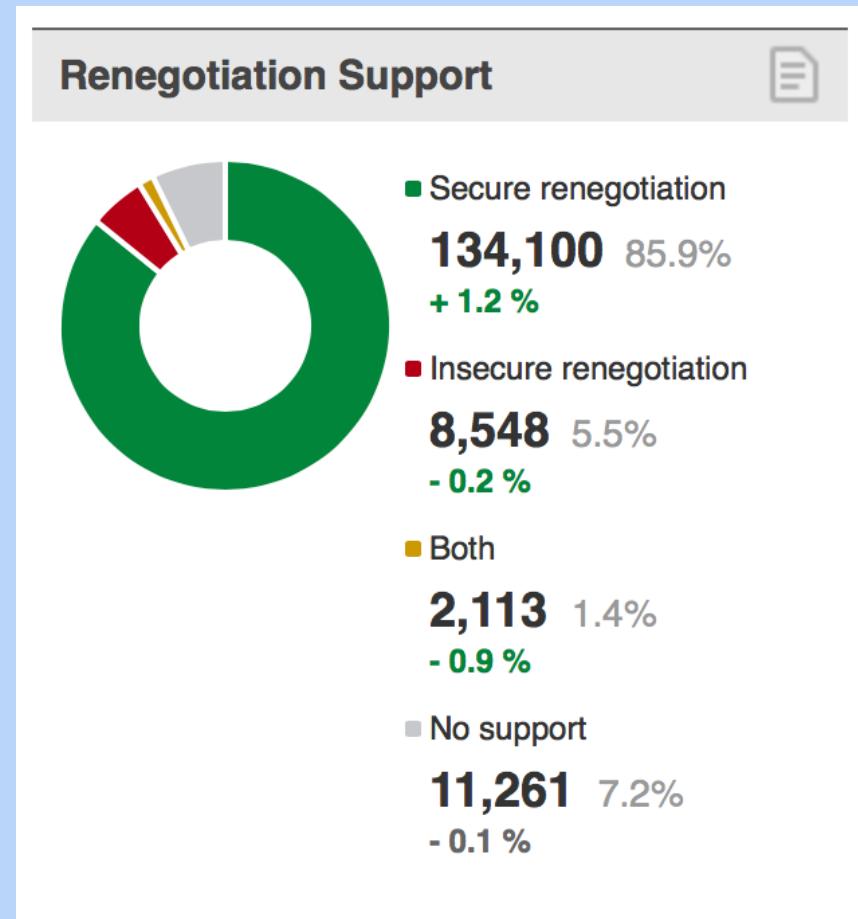
1. Signalling Ciphersuite Value
2. Renegotiation Indication Extension

Basic idea: include fingerprint of previous handshake when renegotiating.

# TLS Renegotiation Countermeasures

SCSV/RIE fairly quickly and widely adopted.

Currently 86% deployment  
(SSL Pulse, May 2, 2014)



**Does this really fix the  
problem?**

# Does this really fix the problem?

ACCE security isn't enough: these ciphersuites have been proven ACCE security yet are vulnerable to renegotiation attack.

Need a security definition that includes renegotiation.

# Technical approach

1. Define a  
secure  
renegotiable  
ACCE

2. See that  
unpatched TLS  
not a secure  
renegotiable  
ACCE

3. Slightly open  
up ACCE  
definition:  
"tagged-ACCE-  
fin"

5. Prove TLS-DHE  
satisfies tagged-  
ACCE-fin

4. Thm:  
tagged-ACCE-fin  
+  
renegotiation  
countermeasure,  
=>  
secure  
renegotiable  
ACCE.

# Multi-phase ACCE

## Definition

Each instance  $\Pi_i^s$  can have multiple phases each of which consists of a handshake and record layer.

- Separately keep track of handshake and record layer transcript for each phase.

# Secure renegotiable ACCE

## Definition

When a party successfully renegotiates a new phase, its partner has a phase with a matching handshake and record layer transcript

- allowing maximal reveal of secrets

## TLS

- TLS without RFC 5746 fixes is not a secure renegotiable ACCE.
- TLS with RFC 5746 fixes is not a secure renegotiable ACCE.

# Weakly secure renegotiable ACCE

## Definition

When a party successfully renegotiate a new phase, its partner has a phase with a matching handshake and record layer transcript, *provided no previous phase's session key was revealed.*

## TLS

- TLS without fixes is not a weakly secure renegotiable ACCE.
- TLS with RFC 5746 fixes is a weakly secure renegotiable ACCE.
  - (This is probably good enough.)

# Proving security of TLS renegotiation countermeasure

## TLS Renegotiation Indication Extension

- Include Finished messages from previous handshake in renegotiated handshake
  - Finished message includes a hash of the handshake transcript
  - Authenticates previous handshake

- A "white box" modification of TLS
  - reveals an intermediate (encrypted) value
  - modifies messages
- New ACCE-based definition:  
**tagged-ACCE-fin**
  - "tagged": can include arbitrary tag data in handshake
  - "fin": Finished messages

# Compiler: TLS countermeasure achieves weakly secure renegotiation

1. If a generic TLS ciphersuite  $P$  is tagged-ACCE-fin, then  $P + RIE$  is multi-phase secure.

2. If  $P + RIE$  is multi-phase secure and the PRF is secure, then  $P + RIE$  is weakly secure renegotiable ACCE.

3. TLS-DHE is tagged-ACCE-fin.

# TLS renegotiation conclusions

- Renegotiation not previously included in AKE/channel security definitions.
  - Different levels of renegotiation security
- Security of a protocol in isolation doesn't imply security with renegotiation.
- Need to “open up” ACCE security definitions in order to generically transform protocols.
- Confidence in standardized TLS renegotiation fixes.

# Triple handshake attack

- Man-in-the-middle attack on three consecutive handshakes
- Relies on session resumption and renegotiation
  - works even with RIE countermeasure
- Works due to lack of binding between sessions during session resumption

# Multi-ciphersuite security, TLS and SSH

eprint 2013/813

List  
314  
ciph

# List of all 314 TLS ciphersuites

## ■ Authentication:

- RSA signatures
- DSA-SHA1
- ECDSA-SHA2
- X509-RSA signatures
- X509-DSA-SHA1
- X509-ECDSA-SHA2

## ■ Key exchange:

- DH explicit group SHA1
- DH explicit group SHA2
- DH group 1 SHA1
- DH group 14 SHA1
- ECDH-nistp256-SHA2
- ECDH-nistp384-SHA2
- ECDH-nistp521-SHA2
- ECDH-\* -SHA2
- GSS-group1-SHA1-\*
- GSS-group14-SHA1-\*
- GSS explicit group SHA1
- RSA1024-SHA1
- RSA2048-SHA2
- ECMQV-\* -SHA2

## ■ Encryption:

- 3des-cbc
- blowfish-cbc
- twofish256-cbc
- twofish-cbc
- twofish192-cbc
- twofish128-cbc
- aes256-cbc
- aes192-cbc
- aes128-cbc

- serpent256-cbc
- serpent192-cbc
- serpent128-cbc
- arcfour
- idea-cbc
- cast128-cbc
- des-cbc
- arcfour128
- arcfour256
- aes128-ctr
- aes192-ctr
- aes256-ctr
- 3des-ctr
- blowfish-ctr
- twofish128-ctr
- twofish192-ctr
- twofish256-ctr
- serpent128-ctr
- serpent192-ctr
- serpent256-ctr
- idea-ctr
- cast128-ctr
- AEAD\_AES\_128\_GCM
- AEAD\_AES\_256\_GCM

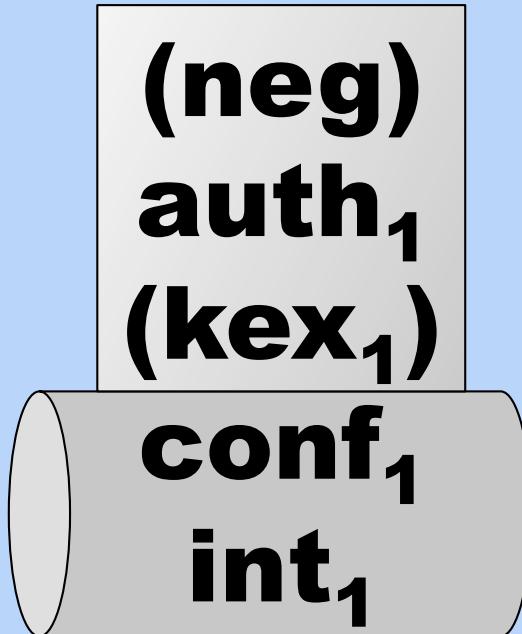
## ■ MACs:

- hmac-sha1
- hmac-sha1-96
- hmac-md5
- hmac-md5-96
- AEAD\_AES\_128\_GCM
- AEAD\_AES\_256\_GCM
- hmac-sha2-256
- hmac-sha2-512

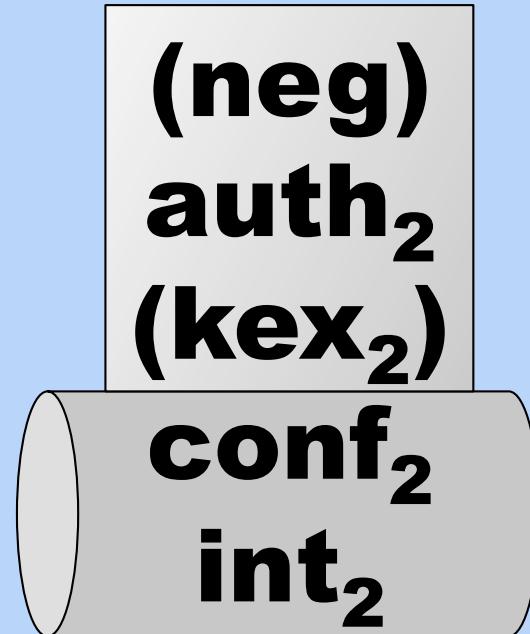
List of SSH  
ciphersuites

# How we'd like to analyze ciphersuites

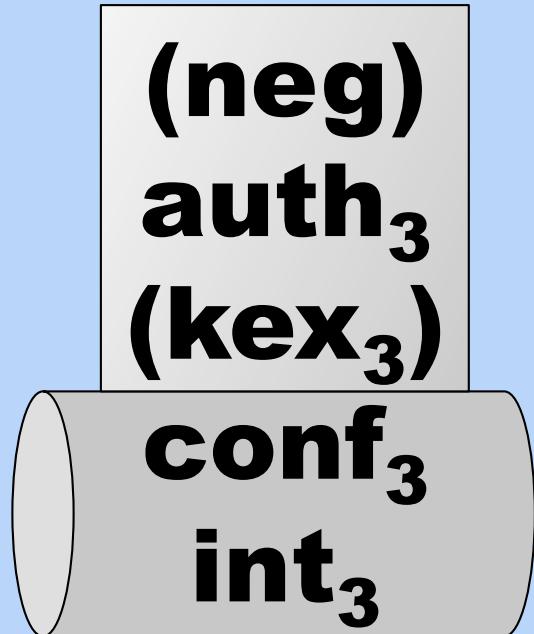
ciphersuite 1



ciphersuite 2



ciphersuite 3

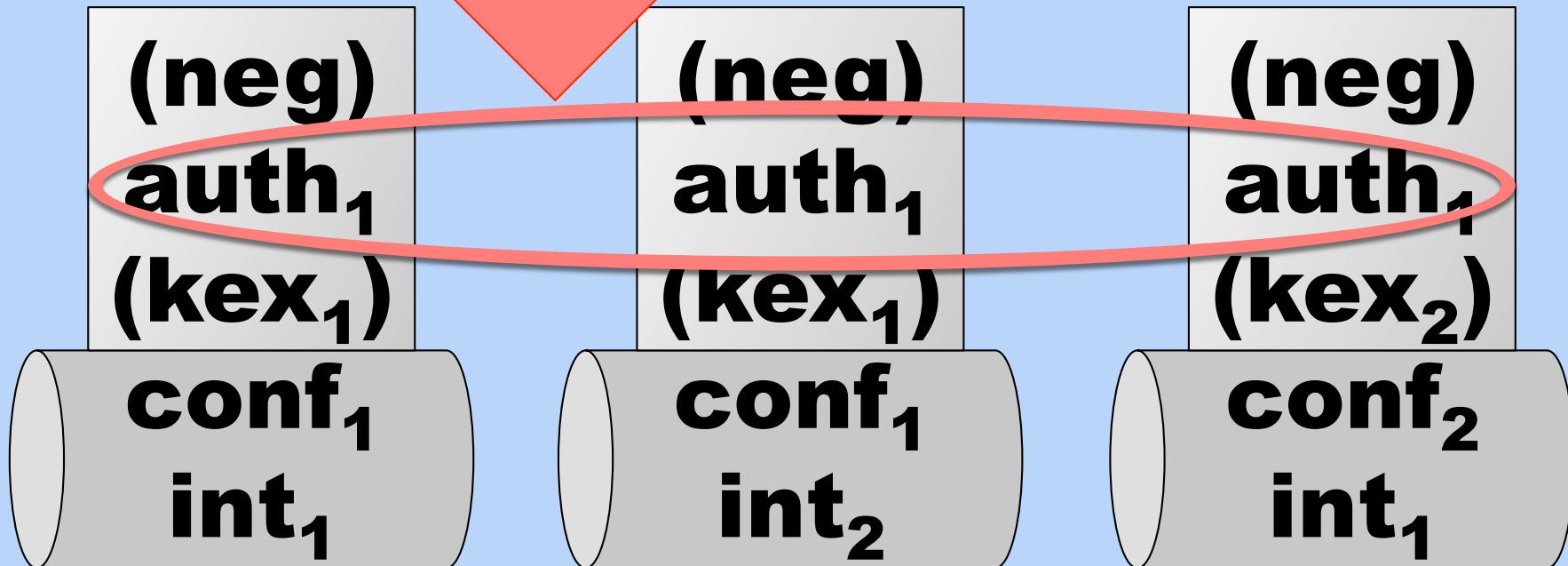


# The reality of multi-ciphersuite usage

In practice, TLS and SSH servers use the same long-term key for all ciphersuites

cipher

ciphersuite 3



# Long-term key reuse across ciphersuites

Is this secure?

Even if a ciphersuite is provably secure on its own, it may not be secure if the long-term key is shared between two ciphersuites.

# Long-term keys in TLS

Most TLS ciphersuites are provably secure channels (ACCE).

But this assumes that each ciphersuite uses its own distinct long-term key.

# [MVVP12] Cross-ciphersuite attack

(built on observation of Wagner & Schneier 1996)

```
struct {
    select (KeyExchangeAlgorithm):
        case dhe_dss:
        case dhe_rsa:
            ServerDHParams params;
            digitally-signed struct {
                opaque client_random[32];
                opaque server_random[32];
                ServerDHParams params;
            } signed_params;
        case ec_diffie_hellman:
            ServerECDHParams params;
            digitally-signed struct {
                opaque client_random[32];
                opaque server_random[32];
                ServerECDHParams params;
            } signed_params;
} ServerKeyExchange
```

1. No "type" information.

```
struct {
    opaque dh_p<1..2^16-1>;
    opaque dh_g<1..2^16-1>;
    opaque dh_Ys<1..2^16-1>;
} ServerDHParams;

struct {
    ECCurveType curve_type = explicit_prime(1);
    opaque prime_p <1..2^8-1>;
    ECCurve curve;
    ECPoint base;
    opaque order <1..2^8-1>;
    opaque cofactor <1..2^8-1>;
    opaque point <1..2^8-1>;
} ServerECDHParams;
```

2. Some valid ServerECDHParams  
binary strings are also valid WEAK  
ServerDHParams binary strings.

# [MVVP12] Cross-ciphersuite attack

(built on observation of Wagner & Schneier 1996)

=> TLS not secure with long-term key reuse.

=> ACCE security of a ciphersuite in isolation  
does not imply security with long-term key  
reuse.

# Long-term keys in SSH

In SSH, the thing that is signed contains an unambiguous identification of the intended ciphersuite.

We might hope to be able to prove SSH secure even with key reuse across ciphersuites.

# Is SSH secure?

2006



SSH v2  
standardized

2004



Some  
variant of  
SSH  
encryption is  
secure  
[BKN04]

2009-10



Attack on  
SSH  
encryption,  
fixed version  
is secure  
[APW09, PW10]

2011



Truncated  
SSH  
handshake  
using signed  
Diffie–  
Hellman is a  
secure AKE  
[Wil11]

# Signed-DH SSH is a secure ACCE

## Theorem: Assuming

- the signature scheme is secure,
- the CDH problem is hard,
- the hash function is random,
- and the encryption scheme is a secure buffered stateful authenticated encryption scheme,

then signed-DH SSH is a secure ACCE protocol.

How can we prove it secure even with long-term key reuse across ciphersuites?

# Provable security of long-term key reuse

**Goal: Generic composition theorem:**

If an individual ciphersuite is secure, then it is secure even if long-term keys are reused across ciphersuites.

- **Impossible: TLS cross-ciphersuite attack.**

**Proof approach:**

- Guess the target ciphersuite
- Use ACCE challenger for target ciphersuite
- Simulate all other ciphersuites
- Main problem: how to correctly simulate private key operations of other ciphersuites that re-use long terms key

# Provable security of long-term key reuse

**Revised goal: Generic composition theorem:**  
If an individual ciphersuite is secure under additional conditions, then it is secure even if long-term keys are reused across ciphersuites.

# Technical approach

1. Define multi-ciphersuite ACCE security

2. Slightly open up individual ACCE definition:  
"ACCE with auxiliary oracle"

4. Prove SSH signed-DH satisfies ACCE with auxiliary oracle

3. Thm:  
collection of ciphersuites that are individually ACCE-secure with compatible auxiliary oracles

=>  
multi-ciphersuite security.

# ACCE with auxiliary oracle

Idea: adversary shouldn't be helped if he gets signatures on "unrelated" messages

- Auxiliary oracle aux = "get signatures"
- Predicate pred = "unrelated messages"
  - e.g. unambiguous ciphersuite description part of signed data structure

# Multi-ciphersuite composition theorem

- $\text{CS}_1$  secure with  $\text{aux}_1$  and  $\text{pred}_1$
- $\text{CS}_2$  secure with  $\text{aux}_2$  and  $\text{pred}_2$

Two ciphersuites are "compatible" if

- $\text{CS}_1$  can be simulated using  $\text{aux}_2$  without violating  $\text{pred}_2$
- vice versa

**Thm:** Suite of mutually compatible individually secure ciphersuites is multi-ciphersuite secure.

Proof approach:

- Guess the target ciphersuite
- Use ACCE-aux challenger for target ciphersuite
- Simulate all other ciphersuites, using aux oracle when needed for private key operations
  - Underlying challenger remains "fresh" since pred not violated

# Lessons learned: multi-ciphersuite

## Theory

- Definition for security of multi-ciphersuite protocols.
- Generic theorem on when it is safe to reuse long-term keys across individually secure ciphersuites.
  - Main idea: adding an auxiliary “signing oracle” to individual security to enable reduction, parameterize freshness condition.
  - Lots of other applications of this main idea...

## Practice

- Confidence in signed-DH SSH ciphersuites, even if the same long-term keys are reused across ciphersuites.
  - ... and even when reused with unambiguously independent protocols.

# Two approaches to multi-ciphersuite security

"Proving the TLS handshake secure (as it is)"

Multi-ciphersuite

=

{KEMs}

x

{signature algs}

x

{PRFs}

x

...

Our approach

Multi-ciphersuite

=

$CS_1$  (ACCE with  $aux_1$  &  $pred_1$ )

+

$CS_2$  (ACCE with  $aux_2$  &  $pred_2$ )

+

$CS_3$  (ACCE with  $aux_3$  &  $pred_3$ )

+

...

# Summary

## Theory

- Provable security of single ciphersuites in isolation doesn't imply security in complex settings:
  - TLS renegotiation attack
  - multi-ciphersuite security
- Can extend ACCE security models for more complex functionality
- By opening up ACCE security models, can prove more generic composition theorems

## Practice

- Confidence in TLS standardized renegotiation fixes.
- Confidence in SSH signed-DH ciphersuites in isolation or with long-term key reuse.

# Questions

- Should we be trying to cryptographically analyze these more complex properties?
- Is the monolithic ACCE framework the right approach?

# Is ACCE the right approach?

No

No

- Big definitions
  - Monolithic security notion
  - Most proofs haven't been very modular
- 
- Secure channel [CK01] a bit cleaner
    - Is ACCE equivalent (in any sense) to secure channel?

# Is ACCE the right approach?

No

No

- Advanced functionality (renegotiation, multi-ciphersuite) doesn't follow from standalone ACCE
  - Need variants that "open up" ACCE definition
  - Need to re-prove security of individual ciphersuites
    - often quite easy given original ACCE proof
    - still undesirable

- Many different variants of ACCE
  - sLHAE (TLS) vs BSAE (SSH)
  - forward secrecy
  - mutual vs one-way auth.
  - public key vs. pre-shared key vs. password

# Is ACCE the right approach?

But...

- It allowed us to break through a decade of barriers in proving security of full TLS protocol.
- Adapted for proving many real-world protocols
  - TLS-DHE, TLS-RSA, TLS-DH, TLS-PSK, EMV, SSH, QUIC
  - Used by  $\geq 5$  independent research teams
- Unlikely to be simplifiable
  - "Surely we can simplify key exchange models"

- ACCE / secure channel is the "interface" that cryptography presents to the security world
- "Send it over a secure channel"

